

## ANTI-AIR BATTERY

DEMOLISHER, DEVOTED DECEPTICON

### STRATAGEM

If your Demolisher, Devoted Decepticon would take non-attack damage from an opponent's card and is upgraded with an Armor → Instead he takes that much damage minus 1.

+3



RS S01/S11



ATP

Illus.  
TM Hasbro etc.

## HERE'S THE THING

AUTOBOT JAZZ, SPECIAL OPS

### STRATAGEM

When one of your characters defends and you have Autobot Jazz, Special Ops on the battlefield → Any battle icons flipped this battle become battle icons instead.

+1



+2



RS S03/S11



ATP

Illus.  
TM Hasbro etc.

## IT WORKS!

WHEELJACK, WEAPONS INVENTOR

### STRATAGEM

(Begins with this side face up)

When your Wheeljack, Weapons Inventor attacks while upgraded with a Utility → Flip him to another mode after this battle.

If you began the game with only Autobots → This gains → Draw 2 cards. Then scrap 2 cards from your hand. You may play an Armor or Utility. Flip this."



RS S05/S11



ATP

Illus.  
TM Hasbro etc.

## HEED THE CALL

METROPLEX, AUTOBOT CITY

### STRATAGEM

While there are no untapped enemy characters → Each of your non-Titan characters has Pierce 3.

When your Metroplex, Autobot City defends and you flip at least → Repair 1 damage from him. He can't take more attack damage this battle than the number of the attacker has.

RS S02/S11



ATP

Illus.  
TM Hasbro etc.

## I DON'T BELIEVE IN DESTINY

JETFIRE, AIR GUARDIAN

### STRATAGEM

Your Autobots' Armors and Utilities can't be scrapped by your opponent's cards while you have Jetfire, Air Guardian on the battlefield.

At the end of your turn → You may move an Upgrade from your Jetfire, Air Guardian to one of your other characters.

+1



+1



+1



RS S04/S11



ATP

Illus.  
TM Hasbro etc.

## PROTECTION

INFERNO, FEARLESS FIREFIGHTER

### STRATAGEM

While your Inferno, Fearless Firefighter is in bot mode → He has Brave.

When your Inferno, Fearless Firefighter defends in bot mode and you flip at least → Flip him to alt mode.

+4



RS S06/S11



ATP

Illus.  
TM Hasbro etc.





IT WORKS!

WHEELJACK, WEAPONS INVENTOR

STRATAGEM

When your Wheeljack, Weapons Inventor attacks while upgraded with a Utility → Flip him to another mode after this battle.

★

RS S05/S11

ATP

illus. TM Hasbro etc.



RALLY

BUMBLEBEE, LEGENDARY WARRIOR

STRATAGEM

(Begins with this side face up)

When your Bumblebee, Legendary Warrior is tapped and takes attack damage → Repair 3 damage from him and untap him. Flip this.

+1

+1

+1

★
RS S07/s11
ATP
illus. TM Hasbro etc.

RAMPAGE

DINOBOOTS

STRATAGEM

When you flip "Dino-Chomp!" while one of your Dinobots is attacking → It gets +1 until end of turn.

When you flip either "Jaws of Steel" or "Electrified Spikes" while one of your Dinobots is defending → It gets +1 until end of turn.

★
RS S08/s11
ATP
illus. TM Hasbro etc.

STRAXUS LIVES!

DARKMOUNT, CRUEL OVERLORD

STRATAGEM

Your Darkmount, Cruel Overlord is a Leader in both modes.

When you put an Armor on your Darkmount, Cruel Overlord → Repair 1 damage from him.

+1

★
RS S09/s11
ATP
illus. TM Hasbro etc.

WE FIX!

DINOBOAT SLUDGE, MIGHTY STOMPER

STRATAGEM

If you will begin the game with all Dinobots → Your starting limit increases by 1.

Your Dinobots have +2.

When one of your Dinobots takes non-attack damage during your opponent's turn and you have Dinobot Sludge, Mighty Stomper on the battlefield → Repair 1 from it.

★
RS S11/s11
ATP
illus. TM Hasbro etc.

SUCH HEROIC NONSENSE

MEGATRON, LIVING WEAPON

STRATAGEM

Weapons on your Megatron, Living Weapon can't be scrapped by your opponent's cards.

+3

★
RS S10/s11
ATP
illus. TM Hasbro etc.

